



App 6

The Polyglots at the Park

Italian

Discover *The Polyglots at the Park!*
Children enjoy games and activities played
in an Australian park, and explore the
language of action words and phrases.

Learning experiences

Playspace

Children explore games and activities in an Australian park, where they can tap on a maze, a mat, a podium and more to open the learning experiences in the app.



Links to the EYLF

Outcome 3: Children have a strong sense of wellbeing. Children become strong in their social and emotional wellbeing. This is evident, for example, when children seek out and accept new challenges, make new discoveries, and celebrate their own efforts and achievements and those of others.

Links to the Australian Curriculum

Communicating: Socialising – Participate in shared action with peers [and teacher], contributing ideas through key words, images, movement and song (ACLITC002)

Follow the leader

Children copy Bim's actions, using the front-facing camera in the tablet. They learn action words such as **run and jump**, and hear supportive language such as **'That was fun'**.



Links to the EYLF

Outcome 4: Children are confident and involved learners. Children transfer and adapt what they have learned from one context to another. This is evident, for example, when children develop an ability to mirror, repeat and practise the actions of others, either immediately or later.

Links to the Australian Curriculum

Communicating: Socialising – Participate in [classroom routines,] games, instructions and shared activities (ACLITC004)

Warm-up trainer

Children direct the actions of characters who are training for an event. They pronounce a range of verbs, and phrases such as **'Jump fast'** and **'Jump slowly'**.

Links to the EYLF

Outcome 5: Children are effective communicators. Children engage with a range of texts and gain meaning from these texts. This is evident, for example, when children listen and respond to sounds and patterns in speech, stories and rhymes in context.

Links to the Australian Curriculum

Understanding: Systems of language – Reproduce the sounds of the Italian language (ACLITU013)



Ready, set, go!

Children move characters along a track in a race to the finish by selecting the correct image for the action word they hear (run, jump, walk).

Links to the EYLF

Outcome 5: Children are effective communicators. Children interact verbally and non-verbally with others for a range of purposes. This is evident, for example, when children exchange ideas, feelings and understandings using language and representations in play.

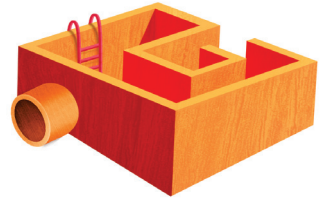
Links to the Australian Curriculum

Communicating: Socialising – Participate in [classroom routines,] games, instructions and shared activities (ACLITC004)



Obstacle maze

Children help Kai to move from the start to the end of a maze. They learn the verbs for specific actions, and revisit the language of introductions.



Links to the EYLF

Outcome 3: Children have a strong sense of wellbeing. Children take increasing responsibility for their own health and physical wellbeing. This is evident, for example, when children demonstrate spatial awareness and orient themselves, moving around and through their environments confidently and safely.

Links to the Australian Curriculum

Communicating: Socialising – Interact with [the teacher and] peers [to greet, to introduce themselves, and] to name and describe [favourite] things, [friends, family members and special talents,] through action-related talk and play (ACLITC001)

Movie builder

Children can create, then view, their own movie sequence of characters performing actions. They hear verbs for specific actions and language from App 4, such as ‘I’m hungry’.



Links to the EYLF

Outcome 4: Children are confident and involved learners. Children resource their own learning through connecting with people, place, technologies and natural and processed materials. This is evident, for example, when children manipulate resources to investigate, take apart, assemble, invent and construct.

Links to the Australian Curriculum

Communicating: Creating – Participate in shared reading/viewing of short imaginative texts and respond by drawing, miming, performing and other forms of expression (ACLITC007)

Song

The ‘Action’ song invites children to join in a range of physical actions such as running, jumping, walking and singing. The children’s learning focuses on verbs.



Links to the EYLF

Outcome 5: Children are effective communicators. Children engage with a range of texts and gain meaning from these texts. This is evident, for example, when children sing and chant rhymes, jingles and songs.

Links to the Australian Curriculum

Communicating: Socialising – Participate in shared action with peers [and teacher], contributing ideas through key words, images, movement and song (ACLITC002)

Note: Square brackets [] have been used to indicate elements of an Australian Curriculum content description that are not addressed by the ELLA activity.

Cultural references



‘Uno spiedino’ is an Italian kebab which can include meat and vegetables skewered together and then barbecued.



Olive trees are native to the Mediterranean and grow all over Italy. Italian cuisine uses olive oil in many dishes, from pasta sauces to cakes. The emblem of Italy contains an olive branch as a symbol of peace.



In the Italian children’s game of ‘Lupo mangiafrutta’ (fruit-eating wolf) one person is the wolf and the other children are pieces of fruit. The wolf calls out the name of a fruit and chases any children who are that fruit. If captured, the ‘fruit’ becomes the wolf for the next turn.



Pinocchio, the marionette with the long nose, is an Italian literary cultural icon. Pinocchio even has a theme park dedicated to him in the home town of the author of his adventures, Carlo Collodi. Other characters in the story of Pinocchio include Geppetto (his ‘father’), the Talking Cricket and The Fairy with Turquoise Hair.



In Italy’s national emblem, the star at the centre represents a united Italy, while behind it is a wheel to symbolise working together. The olive branch stands for peace and the oak branch for strength.

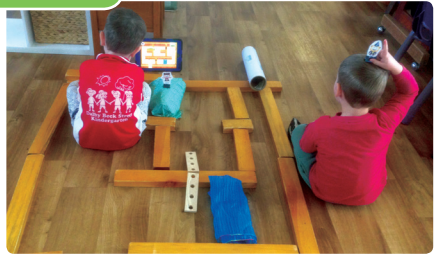
Extensions

Bring the app environment into your play space

Ready, set, go!



Obstacle maze



Re-create the experiences from the app

Warm-up trainer



© Dalby Back Street Kindergarten, Queensland

© Anglesea Kindergarten, Victoria

Language

Verbs

Italian

Cammina!

Corri!

Salta!

Saltella!

Sali!

Balla!

English

Walk!

Run!

Jump!

Hop!

Climb!

Dance!

Verb combinations

Italian

Balla veloce!

Salta veloce!

Salta piano!

Camminiamo!

Corriamo!

English

Dance fast!

Jump fast!

Jump slowly!

Let's walk!

Let's run!

Incidental language

Italian

Parco

Pronti, via!

Un gioco!

Ottimo!

Ho vinto!

Divertente!

Alt!

Divertiamoci!

Andiamo!

Bene! Grazie!

English

Park

Ready, go!

A game!

Excellent!

I won!

That was fun!

Stop!

Let's have fun!

Let's go!

Great! Thank you!

'Actions' song lyrics

Italian

English

Tutti in piedi!

Everybody stand up!

Corriamo!

Let's run!

Corriamo!

Let's run!

Saltiamo!

Let's jump!

Saltiamo!

Let's jump!

Camminiamo!

Let's walk!

Camminiamo!

Let's walk!

Cantiamo!

Let's sing!

Tutti seduti!

Everybody sit down!